

COMS W3261, Lecture 11:

Reductions & Time Complexity

Announcements: HW #6, due Monday 8/9 @ 11:59 PM.

Final Exam: 8/10, 8/11.

Postal Exam topics on Ed.

↑ do this first

Review Sessions - 1-4 PM on Monday 8/9 (in-person)
5-8 PM " " " (virtual)

Readings: Sipser 5.1 (Undecidability & Reductions)

Sipser 7.1-7.3 (Time Complexity, P and NP)

Today:

1. Review

2. Reductions & Undecidable Languages

3. Big-O and Time Complexity

4. P and NP (P=NP?)

1. Review

Decidable Languages:

- $A_{DFA} = \{ \langle A, w \rangle \mid \langle A \rangle \text{ encodes a DFA, } A \text{ accepts } w \}$

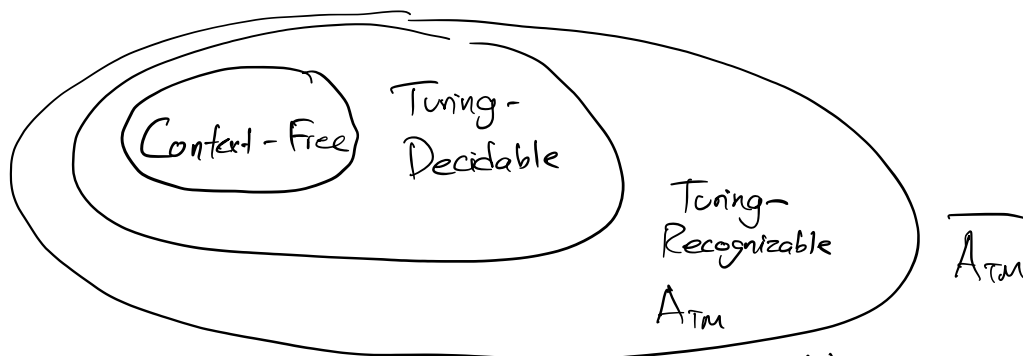
- A_{NFA} , A_{REG} , A_{CFG} decidable

↳ reducing to DFA ↓ stated as fact.

- $E_{DFA} = \{ \langle A \rangle \mid A \text{ is a DFA, } L(A) = \emptyset \}$

- $EQ_{DFA} = \{ \langle A, B \rangle \mid A, B \text{ are DFA, } L(A) = L(B) \}$

E_{CFG} , EQ_{CFG} decidable.



- A set is countable if it admits a 1-to-1 mapping to $\mathbb{N} = 1, 2, 3, \dots$
- The set of TMs was countable.
- The set of infinite binary strings was uncountable
 - ↳ the set of languages over any nonempty alphabet was uncountable
- ∴ No 1-to-1 mapping between TMs and languages.
- ∴ We can't map TMs onto the set of languages they recognize.
- $A_{TM} = \{ \langle A, w \rangle \mid A \text{ is a TM that accepts } w \}$ is recognizable, but not decidable (we showed if A_{TM} were decidable, we could build a paradoxical TM.)
- $\overline{A_{TM}}$ is unrecognizable. (If we could recognize both A_{TM} , $\overline{A_{TM}}$, then we could decide A_{TM} .)

Now: build a family of undecidable languages.

2. Reductions & More Undecidable Languages.

Idea: Laziness. Build solutions to hard problems using known solutions for easy problems.

Prove: "If I can do B, then I can do A."

Know: "I can do B."

∴ I can do A!

"A is a hard problem" (A is undecidable, unrecognizable)
Prove: "If I could solve B, I could solve A"

∴ I can solve B
(B is a hard problem.)

The Halting Problem.

Theorem. $HALT_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on } w \}$.

Proof. By contradiction, reducing A_{TM} to $HALT_{TM}$. We show that if $HALT_{TM}$ were decidable, A_{TM} would be decidable.

Assume that some TM R decides $HALT_{TM}$. Then we can build a new machine that decides A_{TM} :

$M_c =$ "On input $\langle M, w \rangle$; where M is a TM, w a string:

1. Simulate R on $\langle M, w \rangle$. Reject if R rejects.
2. If R accepts, simulate M on w until it halts, then accept/reject if M accepts/rejects."

(Why does this work?)

$M(w)$ runs forever — reject (step 1)
 $M(w)$ stops, accepts — accept (step 2)
 ↪ rejects — reject (step 2).

M_c Always stops — because R always stops.)

A_{TM} is not decidable, so the existence of R is a contradiction. ■

Idea: Show " HALT_{TM} decidable $\rightarrow A_{\text{TM}}$ decidable."
We know A_{TM} not decidable. So this \rightarrow
 HALT_{TM} not decidable.

M_1 is our hypothetical decider for A_{TM} .

Q. Is HALT_{TM} recognizable? Yes — simulation works here.

Q. Is $\overline{\text{HALT}_{\text{TM}}}$, the language of programs that run forever on the given input, recognizable?

No — If HALT_{TM} , $\overline{\text{HALT}_{\text{TM}}}$ recognizable $\rightarrow \text{HALT}_{\text{TM}}$ decidable. (contradiction.)

Moral: It is impossible to write an infinite loop detector.

Example: $E_{\text{TM}} = \{ \langle M \rangle \mid M \text{ is a TM, } L(M) = \emptyset \}$ is undecidable.

Proof: We'll show that if E_{TM} were decidable, we could decide A_{TM} — a contradiction. Suppose S decides E_{TM} . We'll build a decider T for A_{TM} .

$T =$ "On input $\langle M, w \rangle$, where M is a TM, w a string,

- Use $\langle M \rangle$ to build a new TM, M' , that rejects all strings $x \neq w$, and on w will simulate $M(w)$ and accept/reject if $M(w)$ accepts/rejects.

- Now: Simulate S on M' .

If S accepts $\langle M' \rangle$, then $L(M') = \emptyset$, and thus $M(w)$ does not accept. Reject.

- If S rejects $\langle M' \rangle$, then $L(M') = \{w\}$, and thus

$M(w)$ accepts. Accept. " □

If S decides E_{TM} , then T decides A_{TM} , a contradiction.

(1) If M accepts $w \rightarrow T(\langle M, w \rangle)$ accepts.

(2) If M rejects $w \rightarrow T(\langle M, w \rangle)$ rejects.

Why no infinite loop? We build M_i but we never run M_i .

Example. $EQ_{TM} = \{ \langle M_1, M_2 \rangle \mid M_1, M_2 \text{ are TMs and } L(M_1) = L(M_2) \}$

Proof. We show that if EQ_{TM} is decidable, then E_{TM} is decidable — a contradiction. Suppose some TM R decides EQ_{TM} . Then the following TM decides E_{TM} :

$S =$ " On input $\langle M \rangle$, where M is a TM

1. Run R on input $\langle M, M_2 \rangle$, where M_2 is a TM that always rejects. Accept/reject if R accepts/rejects. " □

If decide $EQ_{TM} \rightarrow$ decide $E_{TM} \rightarrow$ decide A_{TM} paradox machine. X

Rice's Theorem. Let P be a language of TM descriptions such that

(1) P contains some, but not all, TMs. (P nontrivial)

(2) P captures some property of the language recognized by its input: If $L(M_1) = L(M_2)$, $\langle M_1 \rangle \in P \leftrightarrow \langle M_2 \rangle \in P$.

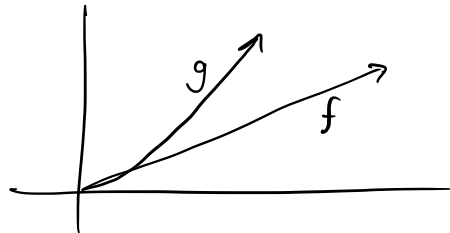
Then P is undecidable.

("All nontrivial properties of TMs are undecidable!")

Break - 10m - back at 11:24 AM.

3. Big-O notation - measuring complexity.

Recall: Asymptotic analysis -
"roughly comparing functions."



Def. Let f and g be functions $f, g: \mathbb{N} \rightarrow \mathbb{R}^+$. We say

$f(n) = O(g(n))$ if there exist positive integers n_0 and c such that $f(n) \leq c \cdot g(n)$ for all $n \geq n_0$.

"In the long run, f is at most some constant times g ."

" f is not much bigger than, ~smaller~ than g ."

$f(n) = \Omega(g(n))$ if there exist positive numbers n_0 and c such that $f(n) \geq c \cdot g(n)$ for all $n \geq n_0$.

"In the long run, f is at least some constant times g ."

Examples.

$$\frac{n}{2} = O(n).$$

$$5n = O(n).$$

$$10 = O(\log_2(n)) = \underline{O(1)}.$$

$$n = \Omega(\log_2(n)) = \Omega(1).$$

$$16n^2 + n + 4 = O(n^2).$$

Def. Let M be a deterministic TM that halts on all inputs.
 The running time or time complexity of M is a function $f: \mathbb{N} \rightarrow \mathbb{N}$,
 where $f(n)$ indicates the maximum number of steps M uses on
 any input of length n .

Def. We define the complexity class $\text{TIME}(t(n))$ to be the set
 of all languages that can be decided by an $O(t(n))$ Turing Machine.

Example: Algorithms for $A = \{0^k 1^k \mid k \geq 0\}$.

(Input length is n .)

Approach 1:

M_1 : "On input w ,

1. Scan and reject if any 0 appears to the right
 of any 1.

Time $O(n)$.

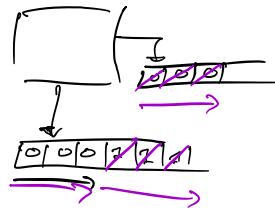
2. Shuttle back+forth, crossing off pairs of 0's and 1's.
 Accept if the number of 0's equals the number of 1's,
 reject otherwise."

each shuttle:
 time $O(n)$.

of shuttles:
 at most $O(n)$

$= O(n^2)$.

Total: $O(n^2) + O(n) = O(n^2)$.



Approach 2: Better - with a 2-tape TM.

M_2 = "On input w :

- Time $O(n)$ - 1. Scan across the tape + reject if we find bad input.
- Time $O(n)$ - 2. Scan until we see a 1; copy all 0's to our second tape.
- Time $O(n)$ - 3. Scan all the 1's, crossing off a 1 on the input tape
 for each 0 on the second-tape. Accept if and only if
 the number of 1's and the number of 0's is equal."

Total time: $O(n)$, linear.

Takeaway: Multitape TMs may not be able to decide more languages, but they might be faster than single-tape TMs.

Exercises: Can you beat $O(n^2)$ on a single-tape TM?
Can you prove $O(n)$ is impossible with one tape?

P: Polynomial Time.

Def. P is the class of all languages decidable in polynomial time,

In other words, $P = \bigcup_{k \geq 0} \text{TIME}(n^k)$.

Why this class?

$$\text{TIME}(n^c) \leq \text{TIME}(n^{c+1})$$

Idea: polynomials grow much more slowly than exponentials.

At $n=1000$, $n^3 = 1$ billion

$2^n \geq$ number of atoms in the universe.

Idea: polynomial \cdot polynomial = polynomial.

\hookrightarrow Problems in P can use each other as subroutines.

"I can solve A by solving B n^c times."

"B takes time n^d ."

\hookrightarrow I can solve A in time $O(n^c \cdot n^d) = O(n^{c+d})$.

so $A \in P$.

Idea: Polynomials tend to have small exponents "in practice."

Brute force solutions — often exponential ($\Omega(2^n)$)

"Smart" solutions — often small polynomials.

Roughly: "P is the class of efficiently decidable languages."

Some example problems in P:

- All context-free languages. (Sipser 7.2)
- PATH = $\{ \langle G, s, t \rangle \mid \text{There is a path from } s \text{ to } t \text{ in } G. \}$
- RELPRIME = $\{ \langle x, y \rangle \mid x, y \text{ are relatively prime} \}$
- many, many, many more.
- MULT = $\{ a^i b^j c^k \mid i \cdot j = k \}$.

Sipser: "All reasonable deterministic computational models are polynomially equivalent."

↳ convert programs back and forth / simulate each other with polynomial increase in runtime.

This means P is "model-independent."

NP: Nondeterministic Polynomial Time

Idea: A problem is verifiable if you can show me some certificate / evidence that a given string is in the language. (This doesn't mean it's easy to decide.)

Example ~

SUDOKU = $\{ \langle P \rangle \mid P \text{ is a sudoku and } P \text{ is solvable.} \}$

Easy to verify, hard to solve.

certificate for $\langle P \rangle$: a solved puzzle.

Def. A verifier for a language A is an algorithm (TM) V , where

$$A = \{w \mid V \text{ accepts } \langle w, c \rangle \text{ for some certificate } c\}.$$

We'll say V is a polynomial time verifier if it runs in time polynomial in the length of the input w .

($O(|w|^c)$ for some c .)


Def. NP is the class of all languages that have polynomial-time verifiers.

Essentially - "all languages where membership $w \in L$ can be efficiently proved." (with certificate).

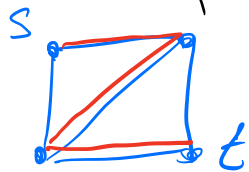
Examples:

Sudoku — certificate is a solved puzzle.

Subset Sum = $\{\langle S, t \rangle \mid S \text{ is some set of numbers, some subset of } S \text{ adds to the target } t.\}$
(certificate: a subset that sums to t .)

k -Clique = $\{\langle G \rangle \mid G \text{ has a complete subgraph of size } k.\}$ 
(certificate: a k -clique)

HAMPATH = $\{\langle G, s, t \rangle \mid G \text{ is a directed graph with a Hamiltonian Path from } s \text{ to } t \text{ —}$



a path that touches every node exactly once.⁴
 (certificate: a working path.)

$P \subseteq NP$. Why? Imagine some language in P .
 There exists some TM that decides the language
 in polynomial time. Now — an accepting computation
 for a string in the language is itself a certificate.

$NP \subseteq P$? Seems very unlikely. Could it really be true
 that every problem where the answer can be efficiently proved
 correct is also easy to solve? Probably not.

Conjectured $P \neq NP$.

We don't know. $P = NP$?

($NP =$ all languages decided by a Nondeterministic TM in
 polynomial time.)

What have we learned?

- Formal science for computers
- Languages = sets of strings \approx concepts.
- Automata = math machines.
- Computation has limits.
- More techniques for solving formal problems fast.
 CSOR W4231 — Algorithms.
- P , NP , and beyond. Computability and the universe of problems.

COMS W4236 — Complexity.
— COMS W4252 — Computational Learning Theory. How can
we train computers to categorize things?

Thank you!