

$A = \{a^i b^j \mid i, j \geq 1 \text{ and } i \text{ evenly divides } j\}$

$B = \{\langle M, w \rangle \mid M \text{ encodes a TM, and } w \text{ is a string; either (1) } w \in A \text{ and } M(w) \text{ accepts or (2) } w \notin A \text{ and } M(w) \text{ rejects}\}$

Puzzle:

- Design a TM that decides A. (high-level OK.)
- — " — that ~~decides~~ ^{recognizes} B.

(At the "high level", TMs \approx programs.)

Standard: conversion to a program given directions is unambiguous, reasonable for a competent programmer

Stumbling blocks: missing cases, ∞ loops

Decider for A: $M_A =$ "On input w : (NOT high-level)

- * (1) Check that $w \in a^+ b^+$ (using a hardcoded DFA)
- * (2) Shuttle back and forth, crossing out one a for each b.
 - if we run out of b's before a's, reject.
 - if we run out of a's before b's, uncross all a's and repeat (2)
 - if all a's, b's are crossed out, accept."

(High-level):

$M_A =$ "On input w :
Accept if $w = a^i b^j$ for some $i, j \geq 1$ and i divides j ."

$B = \{\langle M, w \rangle \mid M \text{ encodes a TM, } w \text{ a string}$
Either $w \in A$ and $M(w)$ accepts, OR
 $w \notin A$ and $M(w)$ rejects. $\}$

function decideB(TM M, string w):
 return true/false.
 $\begin{cases} (w \in A, M(w) \text{ rejects or loops}) \\ (w \notin A, M(w) \text{ accepts or loops}) \end{cases}$

M_B = "On input x :

- (1) Check that x encodes a TM M and a string w ,
reject if not.
- (2) Simulate $M_A(w)$, using a hard-coded copy of M_A .
*// % # This tells us if $w \in A$ or not,
Guaranteed to halt as M_A is a decider/
always halts.*
- (3) Simulate $M(w)$:
 - if $M(w)$ accepts, and $w \in A$, accept.
($w \notin A$, reject.)
 - if $M(w)$ rejects, and $w \notin A$, accept. ($w \in A$, reject.)
(- if $M(w)$ runs forever, we run forever..)

M_B is a recognizer, not a decider, for B .

Today: more time w/ TMs.

1. Example TMs — using regular ops/closure properties.
2. CFLs \subseteq TM-decidable
3. Beyond TMs: an undecidable language.
- (4. Review, final exam chat)

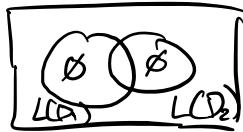
Last time:

$$E_{DFA} = \{ \langle D \rangle \mid D \text{ is a DFA that rejects all strings} \}$$

- We have a decider, $M_{E_{DFA}}$, that decides this language.

$$EQ_{DFA} = \{ \langle D_1, D_2 \rangle \mid D_1, D_2 \text{ are DFAs and } L(D_1) = L(D_2) \}$$

Fact/Observation: $L(D_1) = L(D_2)$ if and only if
 $L(D_1) \cap \overline{L(D_2)} = \emptyset$ and $\overline{L(D_1)} \cap L(D_2) = \emptyset$.



$M_{EQ_{DFA}}$ = "On input x :

- (1) Check that input encodes DFAs D_1 and D_2
- (2) Using our closure construction for complement, write down encoded DFAs for $\overline{L(D_1)}$, and $\overline{L(D_2)}$.
- (3) Using our closure construction for intersection (a DFA with states for every pair in $(Q_1 \times Q_2)$), write down encoded DFAs for $L(D_1) \cap \overline{L(D_2)}$ and $L(D_2) \cap \overline{L(D_1)}$.
- (4) Using a hard-coded copy of M_{DFA} , decide if $L(D_1) \cap \overline{L(D_2)}$ and $L(D_2) \cap \overline{L(D_1)}$ are both empty. Accept if so; otherwise, reject."

Proposition. CFLs \subseteq Turing-Decidable.

Fact: Every CFG can be written in a format called 'Chomsky Normal Form', which guarantees that the derivation of any string w takes $2|w|-1$ steps.

Proof: Consider

$$A_{CFG} = \{\langle G, w \rangle \mid \begin{array}{l} G \text{ is a CFG in Chomsky Normal Form,} \\ w \text{ is a string, and } G \text{ generates } w \end{array}\}$$

$M_{A_{CFG}}$ = "On input x :

- (1) Check that $x = \langle G, w \rangle$, where G is a CFG in CNF, w a string.
- (2) Enumerate every string derivation of length $2|w|-1$.

$$\text{# of derivations} \leq |R|^{2|w|-1}$$

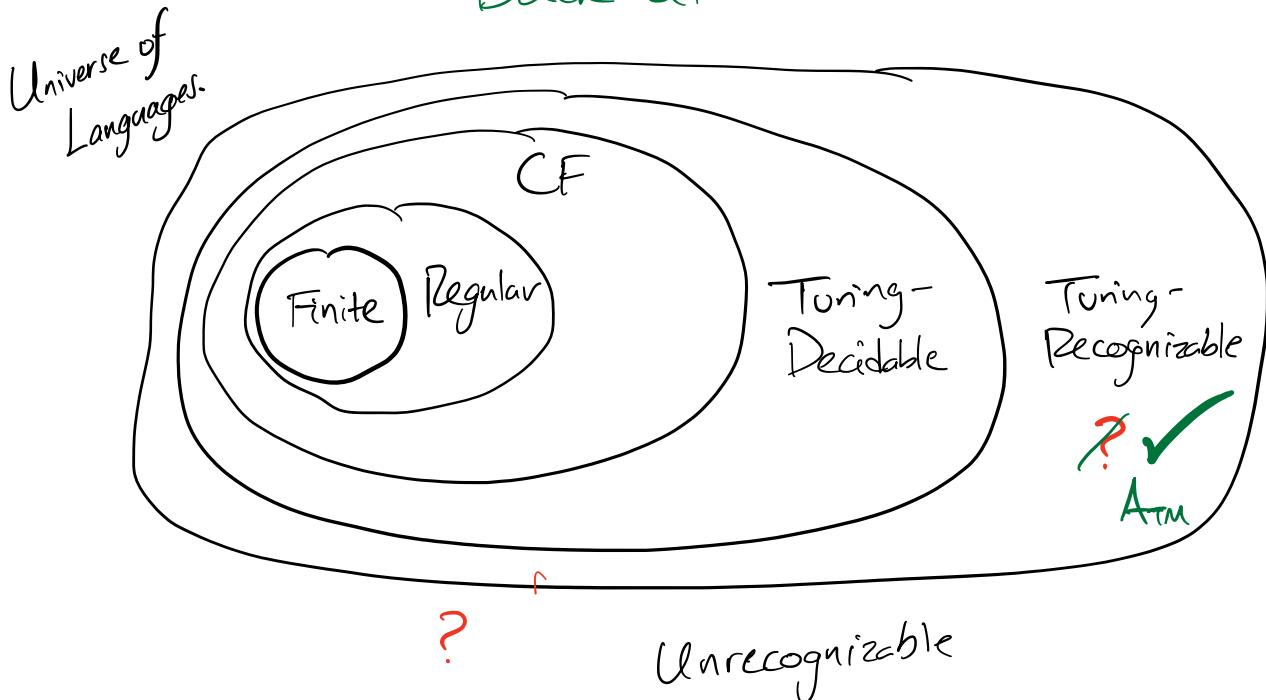
Accept if G generates w in $2|w|-1$ steps; reject otherwise."

Now, let $L(G)$ be some CFL and G be a CFG in CNF that generates $L(G)$. To decide $L(G)$:

$M_{L(G)}$ = "On input w :

(1) Use hard-coded copies of M_{ACFG} and G to simulate $M_{ACFG}(\langle G, w \rangle)$. Accept if and only if the simulation accepts."

Back at 2:15



Paradoxes: Liar's paradox: "This statement is false."

Russell's paradox: "The barber shaves everyone who doesn't shave himself."

TM paradox: "If M accepts w , then M rejects w .

If M rejects w , then M accepts w ."

Such a machine is impossible.

contradiction

Idea: will show that a TM that decides A_{TM} would lead to the TM paradox, so deciding A_{TM} is impossible.

$$A_{TM} = \{\langle M, w \rangle \mid M \text{ is a TM, } w \text{ a string, and } M(w) \text{ accepts.}\}$$

Theorem. A_{TM} is undecidable.

Proof. Assume for contradiction that some TM H decides A_{TM} .

$H(\langle M, \omega \rangle)$ accepts if $M(\omega)$ accepts, and rejects otherwise — if $M(\omega)$ rejects or loops.

$\langle M \rangle$ is a string, so we can run $H(\langle M, \langle M \rangle \rangle)$.

$H(\langle M, \langle M \rangle \rangle)$ accepts if $M(\langle M \rangle)$ accepts, and rejects otherwise.

program strLen(str s):

accept if $|s| = 39$

$strLen("program strLen(str s) ... 39")$

accepts

program selfrunner()

write ("program selfrunner... "+ recursive)

Define the TM $P =$ "On input $\langle N \rangle$: $(N \text{ a TM})$

- (1) Simulate $H(\langle N, \langle N \rangle \rangle)$ using a hard-coded copy of H .
- (2) Accept if $H(\langle N, \langle N \rangle \rangle)$ rejects,
Reject if $H(\langle N, \langle N \rangle \rangle)$ accepts."

$P(\langle N \rangle)$ accepts if $N(\langle N \rangle)$ doesn't accept,

$P(\langle N \rangle)$ rejects if $N(\langle N \rangle)$ accepts.

Now: Run $P(\langle P \rangle)$. $P(\langle P \rangle)$ accepts if $P(\langle P \rangle)$ doesn't accept,
 $P(\langle P \rangle)$ rejects if $P(\langle P \rangle)$ accepts. \times

Our assumption that H decides $\overline{A_{TM}}$ led to contradiction (TM paradox)
so deciding A_{TM} is impossible. \blacksquare

Theorem: $\overline{A_{TM}} = \{\langle M, \omega \rangle \mid M \text{ is a TM, } \omega \text{ a string, } H(\omega) \text{ is unrecognizable}\}$

Proof: We'll show that if some TM recognizes $\overline{A_{TM}}$ (call it T),
then A_{TM} is decidable, which is a contradiction.

$H_{\overline{A_{TM}}} =$ "On input $\langle M, \omega \rangle$:

(1) Simulate $M(\omega)$ and $T(\langle M, \omega \rangle)$ "simultaneously."

one step of $M(\omega)$, then one step of $T(\langle M, \omega \rangle)$,

(If $M(\omega)$ accepts, sim. T will halt.

etc.

If $M(\omega)$ rejects or loops, $T(\langle M, \omega \rangle)$ will halt and accept.)

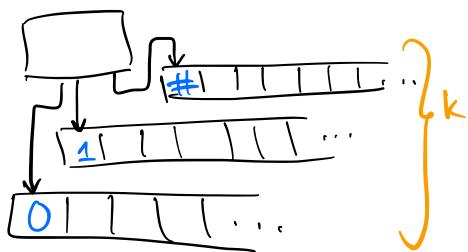
(2) If $M(w)$ accepts, accept
If $T(M, w)$ accepts, reject. \square

This decides ATM , which contradicts our proof that ATM is undecidable.

Break at 3:15

TM Variants & Extensions:

Multitape TMs:



Formally: k tapes

$$S: Q \times \Gamma^k \rightarrow Q \times \Gamma^k \times \{L, R\}^k$$

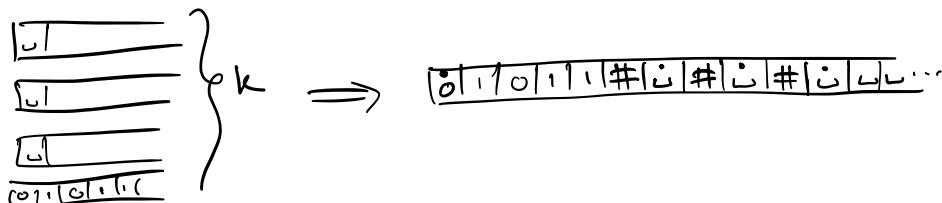
↓ ↓ ↓
 k different write down k different
 tape squares k symbols movements.

$$k=3. \quad S(g_0, 0, 1, \#) = (g_3, 1, 1, \#, R, L, R)$$

Theorem. Every multitape TM has an equivalent single-tape TM.

Proof sketch: Given a k -tape TM, we can simulate it with a single-tape TM as follows:

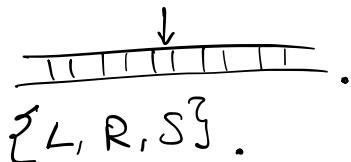
- (1) Write down all k tapes on our single tape, separated by delimiters. Use marks (\cdot) to keep track of my tape heads.



- (2) Simulate one step at a time. Whenever we run out of space on a tape, pause our simulation and shift it all over one square to make room. \square

Other equivalent variants include:

- TM with two-way infinite tape
- TM with a "stay put" operation



Today:

- Finite \subset Regular \subset CF \subset decidable \subset recognizable.
- $\overline{A_{TM}}$ undecidable ($A_{TM} = \{\langle M, w \rangle \mid M(w) \text{ accepts}\}$)
- $\overline{A_{TM}}$ unrecognizable.
- Multitape TMs and other minor variants.

Road Map: course "crunch time."

Today: 0 hours Zoom 5-6.

Friday: Class same time/same place + video.

Tim 0 hours AM: 10 - 11:45, in-person

Weekend: Get started on HW5

Monday: Computability \rightarrow complexity

P, NP, NP-completeness

$P \stackrel{?}{=} NP$ Tues PM: Review session (+ record)

Wednesday: NP-completeness reductions
Information Theory
In-person review
Course Evaluations.

Wed PM: Extended Zoom hours.

Mon, Weds AM: In-person 0 hours as usual.

Final: Available on Gscope [12:01am Thurs - 11:59pm Fri]
+ up to 11:59pm Sat if you ask me first.

Time: 12 hours, starting w/ download from Gscope.

Similar length, difficulty to pre-set

Open-book, open note, open website.